Loft

6x36 Color Body Porcelain





04LOFIVO636



04LOFSMO636



04LOFMUL636



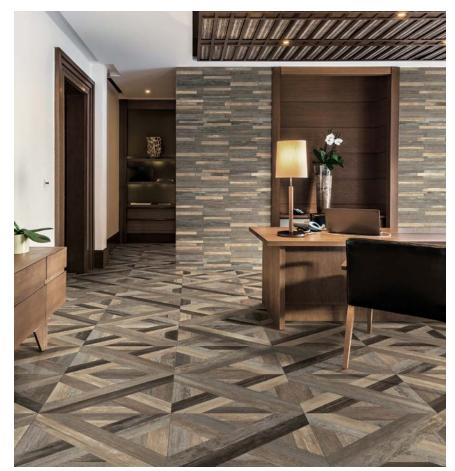
Linear Mosaic



Strips Mosaic



Basketweave



Tile: 6x36 - 24x24 Basketweave Mosaics: 6x15 Linear - 12x12 Strips

Trim: 3x36 Bullnose

For more information and images:

LOft Color Body Porcelain













Technical Characteristics

Specs	Test Method	Industry Standard	Test Result		
Water Absorption	ASTM C373	≤ 0.5%	≤ 0.4%		
Surface Wear Resistance	ANSI A137.1	Surface wear resistance properties of glazed vitreous and porcelain tile.	All Commercial / Residential		
Chemical Resistance	ASTM C650	No tile sample shows visible defects after continuous contact with a variety of chemicals for 24 hours.	Not Affected		
DCOF (Wet)	ANSI A326.3	≥ 0.42	≥ 0.42		
Stain Resistance	ASTM C1378	Surfaces are exposed to staining agents for 24 hours followed by four cleaning procedures.	Not Affected		
Breaking Strength	ASTM C648	≥ 250 lbf	≥ 300 lbf (8 mm); ≥ 400 lbf (10 mm)		
Freeze Resistance	ASTM C1026	No tile sample shows visible defects after repeated processes of freezing and thawing.	Resistant		
Warpage Edge	ASTM C485	10.400/ or 1.005 in (1.1.0 mm)	± 0.40%	Rectified	
		± 0.40% or ± 0.05 in (± 1.8 mm)	± 0.50%	Calibrated	
Warpage Diagonal	ASTM C485	± 0.40% or ± 0.07 in (± 1.8 mm)	± 0.40%	Rectified	
			<u>+</u> 0.50%	Calibrated	
Wedging	ASTM C502	± 0.25% or ± 0.03 in (± 0.8 mm)	± 0.25%	Rectified	
		± 0.25 /0 01 ± 0.03 III (± 0.8 IIIIII)	± 0.50%	Calibrated	
Thickness	ASTM C499	Range: ± 0.04 in	≤ 0.04 in		
Recycled Content		As reported		≥ 20% (IVO, SMO); ≥ 45% (MUL)	

Nominal Size	Actual Size	Thickness	Finish	Rectified
6" x 36"	5.91" x 35.43"	8 mm	Matte	Yes
24" x 24" Basketweave	23.62" x 23.62"	8 mm	Matte	Yes
6" x 15" Linear Mosaic	5.91" x 14.96"	8 mm	Matte	-
12" x 12" Mosaic Strips	11.81" x 11.81"	8 mm	Matte	-
3" x 36" Bullnose	2.95" x 35.43"	8 mm	Matte	-

Installation Note: The TCNA recommends rectangular shape tile be installed with maximum of 33% offset in order to resolve any possible lippage from one tile to the next.

